

# STEVEN TURNER

## <--SOFTWARE DEVELOPER-->

Success to me is defined by my ability to be useful to those around me and the world as a whole. My goal is to work for a dynamic company with roots firmly planted in the community it serves. I hope to utilize my skills and education as a full-stack web developer in an environment that seeks to maintain industry relevance, continuously push boundaries, and raise the bar of expectations as well as results.



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steven-turner12



stevent12x

### SKILLS

HTML	MySQL
CSS	Spring Boot
JavaScript	Framework
BootStrap	JQuery
VCS with Git	Object Oriented
Paired Programming	Programming
Thymeleaf	Java EE (Servelets,
Java SE	JSP)

### PROFESSIONAL EXPERIENCE

#### Mercantile Dining & Provisions Server 2018-2019

Provided stellar hospitality to guests of James Beard Award-winning chef Alex Seidel's flagship restaurant in Denver, CO. Mercantile is known for its excellent wine program with bottles ranging in price from \$50 - \$10,000, along with food and service to match.

#### Cured at the Pearl Server 2017-2018

One of the premier restaurants in San Antonio, largely responsible for drawing attention to the Pearl as a local dining destination.

#### Uchiko Server/Bartender 2016-2012

I helped open up what is now one of the most popular restaurants in Austin and worked alongside James Beard Award winners, a Top Chef winner, and multiple chefs who have gone on to win state and national awards.

### DEVELOPMENT PROJECTS

#### Capstone Project - Wait Life September 2019

Bridging the gap between the service industry and gig economies, Wait Life connects professional bartenders and servers with clients looking to hire workers for short-term, contract-based events.

#### CardLister September 2019

Working in a team of four, I implemented the API as well as a portion of Java logic for a Craigslist-style site that contained ads for Magic the Gathering cards. The full project contained elements of Java, Javascript, JSP, Servlets, and MySQL database manipulation.

#### DungeonCrawler (ongoing) June 2019 - Present

A side group-project started by myself and two fellow Codeup students, Dungeon Crawler is a DnD-style game that utilizes HTML, CSS, JavaScript, and Java to allow the player to control a sprite through a randomly generated play area populated by enemy skeletons.

### ACADEMIC BACKGROUND

#### Codeup October 2019

##### Certificate of Completion

A fully-immersive, project-based, and intensive 18 week full stack Java career accelerator that provides students with 600+ hours of expert instruction in software development.

#### Texas State University May 2018

##### English / Religious Studies

I returned to university after eight years away to finish my English degree and Philosophy/Religious Studies minor.