

BRYAN MATTA

Software Developer

OBJECTIVE

I got into programming because I wanted to learn how video games worked. Once I opened the files that contained the code, I had set myself a new goal; to learn how to modify those files.

After that, I started learning Java.

PROFESSIONAL SKILLS

Java
JavaScript
HTML & CSS
Spring Boot
MySQL
Spanish
Bootstrap
Github
Paired programming

CONTACT DETAILS

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MY INTERESTS

Learning new things
Video Games
Reading
Art
Helping the community
Golf
Music

PROJECTS

Simple K - Capstone project with the objective of facilitating parents with enrollment into pre-k ()

Blog - Blog site with ability to login and user roles like admin and generic user. (ongoing)

Adlister - A forum website for musicians to share their work Feb 19
github.com/musical-lister/local-legend

Contacts Manager - A Java application that functions like an Address book. Jan 19
github.com/Lexis-Awesome-Team/contacts-manager

RPG Project - A Java application of an RPG game Jan 19 (Work in progress)
github.com/BryanMatta/RPGProject

Coffee Project - A website for ordering coffee (Concept) Dec 18
github.com/something-out-of-this-world/coffee-project

ACADEMIC BACKGROUND

Codeup

Certificate of completion

Codeup offers an 18-week accelerator program to launch a career as a computer programmer.

WORK HISTORY

General Administrator

University Health System, San Antonio TX, 2017- March 2019

I was tasked with the creation and termination of employee accounts on various systems, I also created and assigned security access on the Sunrise System. Some of the multiple systems I worked on were: Muse, Sunrise, IDX, IdM, PeopleSoft, Synapse

VOLUNTEER WORK

Social media and general organizing

San Antonio Nerd Night 2018-present

I help this local charity event with posting pictures on social media, I also provide help with the setup and breakdown alongside with providing information to the people interested in the event.